

# Important information



## Electricity Price Sheet

These are the rates you'll pay per kWh for your electricity usage, plus if applicable a supply charge to cover the cost of getting the service supplied to your property.

The Charges can change from time to time, generally once a year. Don't worry though, we'll always let you know ahead of time before they do change.

Charge description	Cost (incl. GST)
<b>RETAIL</b>	
Daily Supply Charge	\$1.335400 per day
General Usage - First 11.178 kWh/day	\$0.318230 per kWh
General Usage - Remaining	\$0.325490 per kWh

These rates don't include concession rebates or discounts which may apply to you.

## Other fees that may apply

We need to let you know these fees in case they apply to you. Some exclusions do apply.

Fee type	Description	Cost (incl. GST)
Connection and move out fees	May apply when your property is connected or disconnected including when you move in and out.	Visit <a href="http://winconnect.com.au/help-and-support/additional-fees-charges/">winconnect.com.au/help-and-support/additional-fees-charges/</a> for specific fees in your state.
Meter works administration fees	May apply when you request that we arrange metering related goods and services for you.	Visit <a href="http://winconnect.com.au/help-and-support/additional-fees-charges/">winconnect.com.au/help-and-support/additional-fees-charges/</a> for specific fees in your state.
Paper bill fee	May apply when we print and mail your bill to you.	\$0.00 per bill

## Price plan details

<b>Plan id:</b>	ASN_RES_Flat	<b>Your distributor:</b> AusNet
<b>Offer expiry:</b>	Your offer is ongoing until it is ended by you or us	
<b>Cooling off period:</b>	Refer to the Agreement Terms & Conditions	
<b>Terms &amp; Conditions:</b>	For full terms and conditions applicable to this offer, please refer to the attached Electricity Terms & Conditions	

If you would like more information, please head to our [FAQ section](#) or contact us on:

1300 791 970  
Mon - Fri, 8am to 6pm (AEST)  
Interpreter services: 13 14 50